| **PROJECT CHARTER** | | |
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| **Project Name** | Interactive Map Of Canada | |
| **Date Produced** | October 16, 2022 | |
| **Project Goals** | When a user hovers over a province it will show some facts (places to travel, the climate of that province, which sector of the province helps to grow the economy, universities and some interesting facts about the people of that province). Our main goal is to help the tourist guides and the user to pick up their travel destinations and help them to know more about a province. | |
| **Project Objectives** | To achieve the project goal, we need the opinion from the users and our users can be the students, environmentalists and the people who like to know history. Also, we need opinions from the stakeholders. | |
| **Project Budget** | In our project, we consider time as project cost. Therefore the budget is about 2-3 months worth of time to complete the project. | |
| **Project Sponsor** | Timothy Maciag Ph.D.  Lecturer, Software Systems Engineering | |
| **Project Manager** | **Hasaan Toor**  student, University of Regina | |
| **Additional Key Project Stakeholders** | | |
| Rizwan Islam Lalith Souri | | |
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| **Overall Project Milestones** | | **Dates** |
| Project idea selectionProject planning documentationProject prototypesProject finalized | | October 05, 2022  October 18, 2022  November 4, 2022  End of November, 2022 |
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| **Overall Project Risks** | | |
| 1. Getting Opinion from the users and stakeholder and implement that. 2. implement the facts about the province and store the data. 3. Build a user-friendly interface. | | |
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